

KS1 Curriculum Overview Cycle B

	Autumn		Spring		Summer	
	Autumn 1 All about me ALL ABOUT ME! 	Autumn 2 Oceans 	Spring 1 Growing and plants 	Spring 2 Space and sky 	Summer 1 Minibeasts 	Summer 2 Celebrations around the world 
Literacy (reading, writing, phonics)	Songs and rhymes Tunes and tempo	Reading Repeat words and phrases from a familiar book	Mark making Marks which have meaning	Reading Identifying pictures within books	Small world play Link to favourite books	Reading Naming different parts of a book
Maths (Counting, shapes, measurements)	Stacking and building	Number rhymes and jigsaws	Counting	Amounts Lots, more, same	Comparing Bigger/smaller, high/low, tall, heavy	Patterns Make reoccurring patterns
Communication and language (listening, understanding, speaking)	Emotional regulation Identify different feelings	Sound recognition Turn, hunt and identify variety of sounds	Responding to instructions Follow simple instructions	Making choices Use gestures, symbols or words to make choices	Vocabulary building Increase key word knowledge	Music Explore a range of songs and music genres
Personal, social and emotional development (relationships, emotions, confidence)	Sense of self Exploring calming strategies	Turn taking Sharing spaces, simple games	Expressing preferences Trying new things	Emotional regulation Giving reasons for feelings	Achievements Achieving goals	Exploring differences Diversity and inclusion
Understanding the world (nature, people, technology)	Identifying differences Exploring disabilities	Oceans and seas Explore the characteristics and features of the world's oceans	Signs of spring Exploring nature and how it is changing	Natural world art Explore a variety of natural materials through art projects	Minibeasts hunt Find, identify and classify	Diversity Exploring gender stereotypes

Expressive arts and design <i>(art, music, imaginative play)</i>	Dance Move and dance to music	Making music Use a variety of instruments	Messy play Investigate a range of messy play activities and tactile experiences	Sensory exploration Sensology	Junk modelling Explore textures and materials	Pretend play Small world set ups
Physical development <i>(gross and fine motor skills, health)</i>	Hand eye co-ordination Passing between hands, catching, bouncing	Rhythm Clap and stamp in time to music	Gross motor skills Build with a variety of objects	Independence skills Using cutlery, scissors, pouring	Manipulation and control Tearing, clay, finger paint, painting	Self help Tooth brushing, cleaning/jobs